

 <i>Ministerio de Cultura y Educación</i> <i>Universidad Tecnológica Nacional</i> <i>Facultad Regional Mendoza</i>	INGENIERIA ELECTRONICA Cátedra Técnicas Digitales I 3º Año - 2017
	DESCRIPCION EN VHDL

1. DESCRIPCION EN VHDL DE UN BIESTABLE D SINCRONO POR FLANCO ASCENDENTE CON RESET SINCRONO

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;
-- Uncomment the following library declaration if instantiating
-- any Xilinx primitives in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity biestableD is
    Port ( reloj : in STD_LOGIC;
          reset : in STD_LOGIC;
          D : in STD_LOGIC;
          Q : out STD_LOGIC);
end biestableD;

architecture Behavioral of biestableD is

begin
    process (reloj)
    begin
        if reloj'event and reloj='1' then
            if reset='1' then
                Q <= '0';
            else
                Q <= D;
            end if;
        end if;
    end process;
end Behavioral;

```

2. DESCRIPCION EN VHDL DE UN BIESTABLE T SINCRONO POR FLANCO ASCENDENTE CON RESET SINCRONO

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;
-- Uncomment the following library declaration if instantiating
-- any Xilinx primitives in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity biestableT is

```

```

    Port ( reloj : in  STD_LOGIC;
          T : in  STD_LOGIC;
          Q : out  STD_LOGIC;
              reset: in  STD_LOGIC);
end biestableT;

architecture Behavioral of biestableT is
    signal Dp, Qp : STD_LOGIC;
begin
    process (reloj)
    begin
        if reloj'event and reloj='1' then
            if reset='1' then
                Qp <= '0';
            else
                Qp <= Dp;
            end if;
        end if;
    end process;

    --- Lógica del estado siguiente

    with T select
        Dp <= Qp when '0',
            not (Qp) when others;

    --- Lógica de salida
    Q <= Qp ;

end Behavioral;

```

3. DESCRIPCION EN VHDL DE UN BIESTABLE JK SINCRONO POR FLANCO ASCENDENTE CON RESET SINCRONO

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx primitives in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity biestableJK is
    Port ( reloj : in  STD_LOGIC;
          reset : in  STD_LOGIC;
          J,K : in  STD_LOGIC;
          Q : out  STD_LOGIC);
end biestableJK;

architecture Behavioral of biestableJK is
    signal Qp ,Dp : STD_LOGIC;
    signal JK : STD_LOGIC_VECTOR (1 downto 0);
begin

```

```

process (reloj)
begin
  if reloj'event and reloj='1' then
    if reset='1' then
      Qp <= '0';
    else
      Qp <= Dp;
    end if;
  end if;
end process;
--- Lógica del estado siguiente
JK <= J&K ;
with JK select
DP <= Qp when "00",
    '0' when "01",
        '1' when "10",
    not (Qp) when others;
---- Lógica de salida
Q <= Qp ;
end Behavioral;

```

4. SUMADOR DE DOS NUMEROS DE 4 BITS C/U (VHDL)

a. MODULO SUMADOR DE 4 BITS

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.STD_LOGIC_UNSIGNED.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx primitives in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity sumador_4bits is
  Port ( Ent1 : in  STD_LOGIC_VECTOR (3 downto 0);
        Ent2 : in  STD_LOGIC_VECTOR (3 downto 0);
        Resultado : out  STD_LOGIC_VECTOR (3 downto 0);
        Carry : out  STD_LOGIC);
end sumador_4bits;

architecture Behavioral of sumador_4bits is

  signal C1,C2,C3 : std_logic;

  COMPONENT sumador_medio
  PORT (
    A : IN std_logic;
    B : IN std_logic;
    Cout : OUT std_logic;
    Suma : OUT std_logic
  ) ;
  END COMPONENT

```

```

    COMPONENT sumador_completo
    PORT (
    A : IN std_logic;
    B : IN std_logic;
    Cin : IN std_logic;
    Cout : OUT std_logic;
    Suma : OUT std_logic
    );
    END COMPONENT
begin

    Inst_sumador_medio : sumador_medio PORT MAP (
    A => Ent1(0),
    B => Ent2(0),
    Cout => C1,
    Suma => Resultado(0)
    );

    Inst_sumador_completo1 : sumador_completo PORT MAP (
    A => Ent1(1),
    B => Ent2(1),
    Cin => C1,
    Cout => C2,
    Suma => Resultado(1)
    );

    Inst_sumador_completo2 : sumador_completo PORT MAP (
    A => Ent1(2),
    B => Ent2(2),
    Cin => C2,
    Cout => C3,
    Suma => Resultado(2)
    );

    Inst_sumador_completo3 : sumador_completo PORT MAP (
    A => Ent1(3),
    B => Ent2(3),
    Cin => C3,
    Cout => Carry,
    Suma => Resultado(3)
    );

end Behavioral;

```

b. MODULO SUMADOR MEDIO

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx primitives in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

```

```

entity sumador_medio is
  Port ( A : in STD_LOGIC;
        B : in STD_LOGIC;
        Suma : out STD_LOGIC;
        Cout : out STD_LOGIC);
end sumador_medio;

architecture Behavioral of sumador_medio is

begin
  SUMA <= (B xor A) ;
  COUT <= (B and A) ;

end Behavioral;

```

c. MODULO SUMADOR TOTAL (1 Instancia)

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;

-- Uncomment the following library declaration if using
-- arithmetic functions with Signed or Unsigned values
--use IEEE.NUMERIC_STD.ALL;

-- Uncomment the following library declaration if instantiating
-- any Xilinx primitives in this code.
--library UNISIM;
--use UNISIM.VComponents.all;

entity sumador_completo is
  Port ( A : in STD_LOGIC;
        B : in STD_LOGIC;
        Cin : in STD_LOGIC;
        Cout : out STD_LOGIC;
        Suma : out STD_LOGIC);
end sumador_completo;

architecture Behavioral of sumador_completo is

begin
  SUMA <= (B xor A) xor CIN ;
  COUT <= (B and A) or (( B xor A ) and CIN ) ;

end Behavioral;

```

o o o O o o o